

2017 TJRA RULE BOOK

GENERAL PROVISIONS

The principal purpose of the Association shall be to provide and promote the competitive events of rodeo among its youth members who are 19 years of age and under. The Board of Directors shall have the power to make, amend and repeal the Bylaws of the corporation.

Furthermore, the Bylaws may be amended, altered or repealed by vote of two-thirds of the Members present at any regular meeting, or a special meeting of the members if notice of the proposed amendment, alteration, change or repeal be contained in the notice of the meeting.

The membership list and complete bylaws, as amended, shall be open to inspection upon the written demand of any member, at any reasonable time, and for a purpose reasonably related to his/her interests as a member (as determined at the discretion of the President).

The Board of Directors shall establish and publish a set of Rodeo Rules by which to operate its rodeo activities. A copy of such Rodeo Rules shall be provided to all members at no charge at the time of application for membership or within a reasonable time thereafter. The rodeo rules may be altered amended or repealed by a majority of the Board of Directors at any regular meeting; or at any special meeting, provided that the notice of such special meeting contains a statement that amendment or repeal of the Rodeo Rules will be the subject of such meeting.

MEMBERSHIP ELIGIBILITY

Membership status shall be based on the “Rodeo Year” defined as: Beginning immediately after the Finals (normally in the first week of November, but as may be rescheduled by the Board of Directors) through the finals of the following year.

QUALIFICATIONS FOR AND TYPES OF MEMBERSHIP

YOUTH MEMBERS: Membership in the Association is open to any boy or girl who meets the age requirements as the Board of Directors may set in the Rodeo Rules from year to year. The “age” of member for this purpose shall be determined as of November 1st of the beginning of the Rodeo Year. If a Youth member has his/her birthday during the Rodeo Year, his/her membership may continue through conclusion of the Rodeo Year, including the Finals for that Rodeo Year. The Youth Member must furnish, upon application for membership, a birth certificate evidencing

his/her age as of November 1 of the beginning of the Rodeo Year. A Youth Member must pay to the Association the Membership fees and/or other charges as set by the Board of Directors in its Rodeo Rules. Each Youth Member is entitled to one (1) vote at general membership meetings.

NON-CONTESTANT MEMBERS: Parents or guardians of Youth Members are granted (without additional cost) Non-contestant membership status, with a limit of two (2) non-contestant members to each Youth Member. Non-contestant members will be allowed one (1) vote each at all membership meetings. This means that only two (2) parents or guardians of a contestant are granted the privilege of a vote at any time for any reason.

ANNUAL MEMBERSHIP MEETINGS

The annual meeting of the membership shall be held in conjunction with the end-of-the year finals and the business conducted thereat shall come into effect for the ensuing Rodeo Year. Included in the business of such annual meeting shall be the election of new directors for the ensuing Rodeo Year. The President or Vice President will review the voting rules in depth prior to the election of new officers and directors. Applicants or volunteers for executive positions must make a statement at the meeting to inform members of their intentions to fulfill the position if elected. The meeting cannot be adjourned until all officer and director positions for the forthcoming Rodeo Year are filled, excluding the Rodeo Secretary position. This is a paid position that is voted on by the new board at the first meeting and all prospective applicants will submit a resume to be considered for the position. Other business may be transacted at the annual membership meeting which may be properly brought before the meeting.

SPECIAL MEMBERSHIP MEETINGS

Special meetings of the membership may be called by the Board of Directors with at least 7 day's advance notice of the time, place and general purpose of such meeting.

VOTING

At each meeting of members, each member, Youth and Non-contestant alike, shall be entitled to one (vote). The voting at all members meetings shall be registered by voice or hand count, but any qualified voter may demand a vote by written ballot, where upon such vote shall be taken by written ballot, each of which shall state the name of the member voting.

This means that only two (2) parents or guardians of a contestant are granted the privilege of a vote at any time for any reason. There is no provision for absentee or proxy voting.

DIRECTORS

The business and affairs of the corporation shall be managed and conducted by the Board of Directors. The number of directors which shall constitute the whole board shall be not less than five (5).

All directors shall continue to hold office until the next annual meeting or until their respective successors is elected. A director must be a Non-contestant Member of the Association. Vacancies in the Board resulting from the death, resignation, disqualification, removal from office, or other cause, shall be filled by appointment of the President. The President's appointment of a replacement director shall be final, subject only to: (1) veto by majority vote of the remaining Directors at a special meeting called specifically for that purpose within seven (7) days of the President's appointment: or (I) veto by a vote of two-thirds of the members at a special meeting called specifically for that purpose within seven (7) days of the President's appointment. Any Director appointed to fill a vacancy shall hold office for the remainder of the un-expired term of the directorship being filled.

A regular annual meeting of the Board of Directors shall be held each year immediately following the adjournment of the annual membership meeting. Regular meetings of the Board are open for observation to members; however, the Board, upon motion duly made, seconded and passed, may recess into executive session, at which time members shall not be allowed to attend. Special meetings of the Board of Directors for any purpose(s) shall be called at any time by the President (or, if he/she is absent or unable to act, by any Vice President) or by any three (3) directors. Special meetings of the Board are open for observation to members; however, the Board, upon motion duly made, seconded and passed, may recess into executive session, at which time members shall not be allowed to attend. Each Director is entitled to cast one (1) vote. There is no provision for absentee or proxy voting by any director. The President, acting in his capacity as a director, shall have no vote unless in the situation of a tie vote among the other voting directors.

OFFICERS

PRESIDENT: The President shall be the chief executive officer of the corporation and shall, subject to the control of the Board of Directors,

have general supervision, direction and control of the business and officers of the corporation.

VICE-PRESIDENT: If any, shall perform all the duties of the President and, when so acting, shall have all powers of and be subject to all the restrictions upon, the President. The Vice President shall have a vote as a director, except when acting in the capacity as president when he/she will then be a non-voting member of the Board of Directors.

SECRETARY: The Secretary shall keep or cause to be kept, at the principal office of the corporation or such other place as the Board of Directors may order, a book of minutes of all meetings of directors and members, with the time and place of holding, whether regular or special, and, if special, how authorized, the notice thereof given, the names of those present at directors' meetings, the number of members present at members' meetings, and the proceedings thereof. The Secretary shall keep, or cause to be kept a current copy of the corporation's Bylaws and of the Rodeo Rules, as they may be amended from time to time. The Secretary shall keep, or cause to be kept a membership list showing the names of the members, their category of membership (youth or non-contestant) and their addresses, and the ending date of their membership. The Secretary shall give, or cause to be given, notice of all meetings of the members and the Board of Directors required to be given by the corporation's Bylaws or by law, and he/she shall keep the seal of the corporation in safe custody. He/She shall also sign, with the president or vice president, all contracts, deeds, licenses and other instruments when necessary. He/She shall make such reports to the Board of Directors as the directors may request and shall also prepare such reports and statements as are required by the laws of the State of Oklahoma and shall perform such other duties as may be prescribed by the Board of Directors or by the Bylaws. The Secretary shall attend to such correspondence and perform such other duties as may be incidental to his/her office or as may be properly assigned to him by the Board of Directors.

TREASURER: The Treasurer shall keep and maintain, or cause to be kept and maintained, adequate and correct accounts of the properties and business transactions of the corporation, including account of its assets, liabilities, receipts, disbursements, gains, losses and contributions. The Treasurer shall deposit all moneys and other valuables in the name and to the credit of the corporation with such depositories as may be designated by the Board of Directors. He/she shall disburse the funds of the corporation as may be ordered by the Board of Directors, shall render to

the President and directors, whenever they request it, an account of all his/her transactions as Treasurer and of the financial condition of the corporation, and shall have such other powers and perform such other duties as may be prescribed by the Board of Directors or the bylaws.

GENERAL RULES

These are Texoma Junior Rodeo Association rules and if at any time a situation arises which is not covered in this TJRA Rule Book, the TJRA Event Directors' and Judges' decision will be final.

TJRA EVENTS

Co-ed 6 & Under: Mutton Busting, Barrel Racing, Pole Bending, Ribbon Goat, Straight-A-Way Barrels.

Co-ed 7-10: Barrel Racing, Pole Bending, Goat Tying, Break-A-Way Roping, Miniature Bronc Riding and Calf Riding.

Co-ed 11-14: Ribbon Roping, Team Roping

11-14 Girls: Barrel Racing, Pole Bending, Goat Tying, Break-A-Way Roping.

11-14 Boys: Goat Tying, Break-A-Way Roping, Calf Roping, Jr. Bulls and Chute Dogging.

Co-ed 14 & under: Team Roping

Co-ed 15-19: Ribbon Roping, Team Roping

15-19 Girls: Barrel Racing, Pole Bending, Goat Tying, Break-A-Way Roping.

15-19 Boys: Calf Roping, Steer Wrestling, Sr. Bulls, Chute Dogging.

1. **ALL-AROUND:** Points accumulated in two (2) or more events will count toward All-Around standings. Members must compete in at least ten (10) rodeos during the rodeo year in each of his/her All Around events to accumulate All-Around points.
2. **EVENT CHAMPION SADDLES:** Each event must average at least 5 contestants for the first 10 rodeos in order for a saddle to be given away, unless the director, contestant or parent gets the saddle donated. Saddle must be paid for in the full amount (cost of saddle for that year) in order to be purchased for the event, even if sponsored, saddle must be paid for in full, in advance. If any event does not average at least 5 contestants for the first 10 rodeos, the saddle will NOT be given away and a champion event buckle will be given in its place.
3. Contestants will be allowed to participate in event(s) not offered in their age group. However, any points won/accumulated in such event(s) will not be allowed to count towards their all-around points.

Contestants will be able to accumulate points in that particular event(s).

4. Contestants must compete in the age group of their actual age.
5. Each contestant will pay an entry fee, administration fee, secretary charges, and non-member fee if applicable, the amount to be determined by the Board of Directors.
6. There will be a \$35.00 fee for any returned, unpaid checks. Contestants must pay with cash or cashier's check when picking up returned a check. The following rodeo must also be paid in cash or money order. In the event of a second returned check, contestant will be placed on a cash basis for the remainder of the rodeo year.
7. The executive board consisting of President, Vice President, Secretary, and Treasurer is allowed to make decisions collectively to promote TJRA for marketing and increasing membership.
8. No exhibition runs. If a horse breaks a pattern, you will be allowed to continue your run from said point of broken pattern. You will not be allowed to approach the alley again and begin your run over. If you do, you will be fined \$25.00.
9. Conduct: Contestants may be disqualified, fined and/or suspended for the following:
 - a. Misconduct by any individual member, or parent of member, shall be considered by the Rodeo Official, Advisory Board, and Event Directors, and if deemed necessary, the contestant, member or parent shall be fined up to one hundred dollars (\$100) and/or suspended from the TJRA.
 - b. Profanity, use of alcohol or drugs, falsification of name, age or other such facts, will not be tolerated and contestants shall be fined up to one hundred dollars (\$100) and/or suspended from the TJRA.
 - c. Anyone caught and/or proven cheating will be suspended for one (1) year from the date of infraction, fined up to one hundred dollars (\$100) and must pay back any/all moneys received illegally to the TJRA before rejoining the Association. If the Advisory Board and Rodeo Officials deem necessary, the contestant can be permanently banned from the TJRA.
 - d. Rowdyism, quarreling or fighting at any time, or anyplace, during a TJRA sanctioned event.
 - e. Attempting to fix, threaten, bribe, influence, harass or coerce the Judges at any time between the openings and closing of a rodeo by contestant or parents.
 - f. Vandalism at any place or any time.
 - g. Mistreatment of rodeo stock or contestants horse will be cause for

disqualification.

- h. Contestant, including complaints by parent or parents to the officials of any TJRA Rodeo, or interference, or influencing a judge or official in any manner, may be disqualified from any events said contestant is entered in that day or fined or both. This includes Judges, Timers, Secretaries, or Officials. If 2 or more offenses occur during the year, at any time, the offense will result in the contestant forfeiting their membership.
 - i. If contestant is not ready to compete when called upon. Contestant will be called 3 times if they are not making an attempt to enter the arena they will be disqualified.
 - j. Fines and suspensions must be paid before the contestant is allowed to compete at the next rodeo. We will not mail out notices for fines or suspensions. Anyone suspended who wishes to join the association the following year must meet with the Advisory Board and Founders Board to be approved for membership.
 - k. If during an event there is a question or concern it must be brought to the attention of the directors of that event who are in the arena. This must be done before next event starts.
10. All Stock Contractors must be approved by the Board. Members may also serve as Stock Contractors. The size of the stock will be determined by that event's directors. This includes roping calves, goats and rough stock.
11. All rodeos must be approved by the TJRA Board of Directors to be an official TJRA show.
12. The following dress code will be required and enforced.
- a. All contestants must wear long sleeved shirt. The contestant's shirt will have buttons or snaps and a collar. Rough stock rider may roll up the sleeve of the riding arm during the contest. All contestants must have their shirt tails tucked in at the start of their run.
 - b. Long pants and western boots must be worn.
 - c. Western hats are mandatory in ALL age groups. ALL runs must start with a western hat on the contestant's head. (Entering the arena)
 - d. Contestants will not be allowed to wear any type of clothing or display any type of logo that advertises alcoholic beverages or tobacco products.
 - e. All members including new members must abide by all rules. A \$10.00 fine will be assessed for not abiding by these rules. This dress code will be enforced during any Grand Entry and while

competing. Any Director may enforce this rule.

13. In order to retain a TJRA membership and eligibility for year-end finals and any or all awards will require strict adherence to the following rules:
 - a. Full payment of the \$100.00 membership fee for each member along with completed membership application. Fee is due at time of application. There will be no “payment” plan offered.
 - b. Furnish a certified copy of live birth certificate from vital statistics that shows date of birth at time of membership application. If not, contestant will lose their points and will not accumulate any points until proof of age is shown. This will be kept on file at all times by the TJRA secretary.
 - c. Each member is required to sell \$100 worth of raffle tickets (raffle item to be determined by current board). Tickets and money are to be turned in on or before designated deadline. The secretary is responsible for the posting of the deadline, the contestant is responsible for turning in tickets and money on or before said due date. Failure to do so will result in all points being dropped.
 - d. Auction item required for the Finals: To receive your packet and back number to perform in the finals every contestant is required to present the secretary with one auction item (minimum value of \$25) to be auctioned off at the awards ceremony.
 - e. Membership fees will NOT be refunded for any reason.
14. Judges must be people of experience and must be approved by the TJRA Board of Directors. Parents may not time or judge an event(s) in which they have children competing, unless they are asked by a Director or elected by the Board of Directors.
15. TJRA Finals will be produced by and/or for the TJRA with money accumulated from membership dues, awards fees, late fees, fines accessed through the year, honorary memberships, finals ad sponsorships, and office charges and donations.
16. Points will be accumulated in all 16 of the scheduled rodeos. Each contestant will be allowed to carry all points in any of the 16 rodeos in any event and in the all-around.
17. The top 15 point winners in each event will be eligible for the TJRA Finals Rodeo. Contestant must have attended ten (10) of the sixteen (16) rodeos and participated in each event at ten (10) of the sixteen (16) rodeos, have completed and paid for said membership, turned in their raffle ticket dues on time (designated date), present the secretary with one (1) auction item to be auctioned off at the awards ceremony and be in good standing in the TJRA in order to be eligible

for the TJRA Finals. If any top 15 contestant does not pay their entry fees by said Finals entry due date, then the TJRA secretary will drop down in standings to fill vacant slot(s).

18. Any/or all Board of Directors will help and assist stock producer to clear the arena and prepare for the Grand Entry. Only working help will be allowed in the arena, parents of contestants may help contestants, but must leave the arena when contestant is finished. If contestant or parents do not abide by these rules, Contestant may be disqualified at the discretion of the Judge(s).
19. The top point winner in each event will receive a championship award. An All-Around Boy and Girl Award will also be awarded in each age group for the high point winner in two (2) or more events.
20. Contestants must compete in each go-round of finals unless excused by the Board of Directors. In case of an excused absence, the contestant must pay the entry fees for the event or events they wish to be excused from in order to receive prizes in that event or events. The contestant does not have to attempt to compete in those said event or events in order to receive their prizes.
21. If a contestant (any age) has a school function on Friday night of the finals, with proper documentation (on appropriate letterhead) from a school representative, contestant may run Saturday morning before the second round starts at the finals. Contestant must notify the directors of each event entering and the Secretary on Monday October 30th, 2017, prior to the finals.
22. Anyone qualifying for TJRA Finals must pay all fees for the Finals in that event to participate. All Finals fees must be paid on or before the designated due date. Finals fee must be paid by cash, cashier's check or money order. No personal checks will be accepted for Finals fees.
23. All contestants must attend the Awards Presentation to receive Year-End Awards. Contestants that are not present when their name is called to accept their award will be considered not present and their award(s) will be passed down to the next placing contestant, regardless of the prize. Contestants must attend the Awards Presentation in official rodeo dress. If there is a problem that a contestant can't be present, it will be left up to the discretion of the Board of Directors. Documentation presented to the secretary will be accepted. In the case of an excused absence for this rule, a letter from the secretary for National High School or Junior High rodeo association would count as an excused absence.
24. There will be NO SLACK AT THE FINALS! There will be NO EXCEPTIONS to this rule.

25. In order to aid in the growth of spectatorship at the TJRA Rodeos and help the stock producer or contractor to produce each rodeo as smoothly and quickly as possible, the rodeo secretary with the approval of the TJRA Board of Directors can limit the number of contestants in each event that will run during the show. All other contestants will run in the slack after the show.
26. There will be a one (1) minute time limit on all time events from the time the timer starts. All penalties will be added to the original time. A penalty cannot take the contestant over the time limit.
27. Any deliberate abuse to animals may result in disqualification.
28. Every horse brought to a TJRA sanctioned rodeo must have a current Coggins papers on file with the TJRA secretary.
29. No devices will be used to tie or contain a contestant to the saddle or horse, except rubber bands on the feet and/or the use of an approved "magic seat".
30. A run will start when the horse and rider cross the timer to start the run and ends when the horse and rider breaks the timer as long as the pattern was completed and the pattern was not broken during said run or the rider did not fall off during said run or prior to said pattern being completed.
31. No lead line. Contestant must ride horse themselves, cannot be led by someone.
32. ENTRY requirements:
 - a. A qualifying rodeo must be pre-entered and pre-paid. Entries must be in secretary's hand 7 days PRIOR to rodeo, not matter if mailed or placed in the entry box at secretary's desk.
 - b. You must fill out a separate form for EACH rodeo. Entry form must be filled out completely.
 - c. There is a \$5.00 office charge PER rodeo and \$5.00 secretary charge PER rodeo. This makes up the \$10.00 administration fee noted on the entry form. Please make sure you add this to the entry total.
 - d. Contestants may enter the rodeo with a \$25 late fee on Monday PRIOR to the rodeo from 6 to 9pm ONLY..... Please be advised that LATE FEES will be assessed if you choose to enter later than 7 days PRIOR to the upcoming rodeo. ABSOLUTELY NO onsite entries will be taken from TJRA members. Non-members ONLY may enter on site but must be entered and paid 1 hour PRIOR to the start of that particular rodeo. If you are mailing in your entry fees, make sure they are postmarked at least 2 weeks before the Monday prior to the rodeo you are entering.
 - e. Slack will be offered at each rodeo on either day, Saturday or

Sunday. It must be designated on the entry form, in ADVANCE, when mailing your entries in or putting in the entry box at the secretary's desk. The cost to enter up in the slack will be \$100 per family (this is immediate family living in the same household). If you don't enter slack in advance and send in your entries, you may call in on the Monday prior to the rodeo to enter up in slack for a \$25 late fee. You may also call and change the day of slack designated on the Monday prior to the rodeo for a \$25 late fee.

You however do not have to enter up in the slack; it is an option for your convenience.

When entering slack on Saturday, you will make your runs on Saturday at the end of each event. For example, if you are in barrel racing, you will make your Sunday run on Saturday after the last 15-19 barrel racer runs.

When entering slack on Sunday, all slack will be ran before the Sunday rodeo event begins in order to complete the Saturday's performance. For example, if you are in pole bending, you will make your Saturday run on Sunday before the 6 & under pole bending begins.

If for some reason we have to cancel a rodeo, and you have already run your slack, all entry fees will be refunded less any stock charges. (If the stock gets ran, we will not reimburse the stock charges)

Please keep in mind that slack is not a guaranteed rodeo as rodeos may get canceled and could cost you to miss a rodeo. For example, if you enter slack on Sunday for Saturday's rodeo and the Sunday rodeo is canceled, you will not make up the slack runs for the Saturday's rodeo. That will be considered a missed rodeo.

- f. Draw outs must be done by 5p.m. the Wednesday before rodeo to have entry fee refunded. There will be NO refunds after that time without a vet release or physician statement. These must be presented to secretary before 8a.m. on day of rodeo.
- g. Checks will NOT be deposited until the Monday FOLLOWING that particular rodeo.
- h. Entries may be sent to TJRA, c/o Cindy Kueckelhan, 7676 N Hwy 78, Ravenna, TX, 75476 or left in your folder at the secretary table.

ORDER OF EVENTS

Mini Bareback Riding
Mutton Busting
Calf Riding
Jr Bulls
Sr Bulls
Straight-A-Way Barrels
Barrels
Poles
Ribbon Goats
Goat tying
Chute Dogging
Steer Wrestling
Break A Way Roping
Tie Down Roping
Ribbon Roping
14 & under Team Roping
15-19 Team Roping

GENERAL ROPING EVENT RULE

1. If contestant's rope comes in contact with any fixed part of box, chute, or arena, no rerun will be given even if contestant declares himself/herself.
2. A ten (10) second penalty will be added for beating or breaking the barrier.
3. Animal belongs to contestant when he calls for him when calf's/steer's head crosses score line regardless of what happens, except in cases of mechanical failure. If contestant accepts animal he accepts it as sound. Asking for calf/steer will be up to line judge's determination.
4. In all roping events (except Breakaway Roping see breakaway rule #1, see Team roping rules) it will be catch as catch can.
5. Calf's/Steer's head must cross score line to be considered a qualified start.
6. The horse must be in back of box before cattle are to be released.
7. Roping calf/steer without releasing loop from hand is not permitted.
8. Roping calf/steer before barrier neck rope comes off calf/steer is not permitted.
9. Roper will carry and use only one (1) loop. When an average is to be paid, the roper in the **7-10 age group only** can carry one (1) loop and rebuild or choice of carrying 2 loops. All other age groups have the option of carrying 2 loops but will not be allowed to rebuild.

10. In all Roping Events, a dropped rope that touches the ground is considered a thrown loop.
11. Flag judge will flag contestant at completion of run, and then flag out contestant if run is not legal.
12. All reruns will be made at the end of that event.
13. In event of a rerun any penalty the contestant had at the time the rerun was awarded, that penalty will be carried with contestant and contestant gets calf/steer back lap and tap plus penalty carried (if calf/steer qualified on in field).
14. There shall be two (2) or more timers, when stop watches are being used, a Field Flag Judge and Barrier Judge. Time will be taken between two (2) flags. Arena conditions will determine score, length of score to be set by Rodeo Judge and/or Director if present.
15. If broken part of barrier lands past the score line it is not considered a broken barrier, unless contestant obviously breaks barrier. If contestant obviously beats barrier or the staples are pulled or barrier rope is broken and string unbroken, Barrier Judges may assess a ten (10) second penalty. Otherwise this will not be considered a broken barrier.
16. If neck rope on calf/steer or barrier fouls the roper he/she will get a rerun on the same calf/steer. The roper must pull up immediately and declare he/she was fouled. In any event rerun will not be given if roper throws his/her rope. If contestant is fouled, he/she will only receive rerun if he/she asks Judge. Judges will not automatically give reruns unless contestant asks for rerun.
17. Roper will be disqualified if he/she receives assistance of any kind from outside except ribbon roping mugger or the 11-14 tie-down roping helper.
18. Back gate of arena will be open during all age groups with the exception of the 7-10 age group during which the gate will be closed.
19. If there must be a rerun of calves to complete a go-round, all calves/steers must be tied down (in tie down roping) before any stock is drawn. If after one go-round has been completed, a fresh calf/steer has to be used, the calf/steer must be roped and tied down before drawing, but if extra calves/steers have been tied at that rodeo they will not be considered fresh.
20. If automatic barrier does not work but time is recorded, contestant will get time, but there will be no penalty for broken barrier, providing Judge rules barrier was not beaten.
21. If automatic barrier fails to work and official time has not started, contestant will get calf/steer back if calf/steer is qualified on in field.
22. During any performance, if any animal in timed events escapes the

chutes or pens before it is called for by contestant; or if the automatic barrier fails to work and stock is brought back, contestant must take same animal over, during or immediately after the same performance; and that animal will be returned by the Roping Director and labor crew during, or at the end of, that performance in the same manner it was originally worked or brought to the pens for contesting. At least several head of animals will be brought back together. No animal maybe re-penned by itself. Decision will be made by the Roping Director about when stock is re-penned.

23. The decision of whether or not calves/steers are to be lined will be made by Roping Director. If calves/steers are to be lined, it shall be accomplished by one appointee to be stationed at the same position on all contested calves/steers, including supplementary contesting.
24. If calf/steer escapes from arena, flag will be dropped and watches stopped. Contestant will get calf/steer back (providing calf is still sound) with lap and tap start and time already spent will be added to time used in qualifying. If time is not recorded the decision of the Flag Judge will be final. If calf/steer is not sound another will be drawn.
25. Barrier Flag must operate for time to be considered official.
26. Roping Directors and Judges have option of changing score or length of box after completion of rodeo if quality of calves/steers or arena conditions necessitate change to be fair to contestants in general.
27. A neck rope is mandatory; keeper or both must be used (breakaway roping excluded). Contestant must adjust rope and reins in a manner that will prevent the horse from dragging the calf/steer. Any deliberate abuse or excessive dragging (over 10 feet) of calf/steer may result in disqualification by Judge. The Judge's decision is final.
28. All roping stock will be "chute ran" and only roping positions being drawn for, with the exception of the Finals. At the Finals all roping stock will be drawn.
29. Once stock is in the draw it will stay unless decided by Directors. Stock Producer must notify Directors one (1) hour before rodeo if he wishes to remove stock from the draw.
30. The arena shall be cleared out completely with the exception of arena director, arena help, parent (allowed in roping box only) and judge. No other contestant will be allowed in the arena other than contestant participating.
31. Any contestant falling off of their horse will result in an automatic no-time.
32. When a contestant nods his or her head, they are accepting the arena

and arena conditions as is. It is the contestant's responsibility to make sure the flagger, mugger, arena and stock are right and ready.

33. In regards to the Finals, a contestant or team cannot draw the same animal in the same event.

BREAKAWAY ROPING

1. Loop must go over calf's head and draw up anywhere on some part of the animal's body and hold until rope comes loose from saddle by the calf and not the roper.
2. No time will be given if rope comes loose form saddle horn for any reason before calf is roped. All contestants will use string supplied by Roping Directors and none other. No exceptions.
3. Field Flag Judge is to position himself in the best possible position to see calf and rope, preferably toward the back of the arena, to see the calf coming toward him.
4. All contestants carry one loop with a 60-second time limit. See General Roping Rule #8.
5. Ropes are tied to saddle horn with heavy duty string. String must be tied to horn at end of rope. Bright cloth with dimension of 6"x6" must be attached to end of rope.
6. Contestant will receive a no time should they break rope from saddle horn by hand or by touching rope. Should rope dally around the horn, the contestant may ride forward, undally the rope and then stop her horse to make the rope breakaway.
7. 11-14, and 15-19 age groups must use nylon string.
8. When a contestant nods his or her head, they are accepting the arena and arena conditions as is. It is the contestant's responsibility to make sure the flagger, mugger, arena and stock are right and ready.

RIBBON ROPING

1. There shall be a mugger for the ribbon roper, who will be an entered contestant. The roper will run for himself or herself.
2. If there is no ribbon on calf's tail when runner reaches the calf, for any reason, then the runner must grab/pull hair and present hair to the Flag Judge.

3. A short length of ribbon of about ½ inch in width and 6 inches or more in length should be fastened close to the root of calf's tail while it is in the chute. There should be enough ribbon to allow the runner to grab and remove it without any trouble.
4. The finish line (flag line) will be the score line in front of the roping chute. Flag Judge will judge all activities of roper and runner from flag line. Finish line will be the score line and will be imaginary extending from one side of the arena to the other.
5. The flagger stands on the flag line. The runner removes the ribbon and runs back across the flag line for time. Any part of the ribbon is legal. Runner must show ribbon to Flag Judge. Judge must see ribbon in hand when runner crosses the line. Disqualification for this infraction is at the discretion of the Flag Judge. Roper must get the ribbon, the mugger **MUST** have a hand on the calf when ribbon is pulled from the tail. Calf does not have to be on its feet when ribbon is removed.
6. Ribbon Roping will be catch as catch can.
7. When a contestant nods his or her head, they are accepting the arena and arena conditions as is. It is the contestant's responsibility to make sure the flagger, mugger, arena and stock are right and ready.

CALF ROPING (TIE DOWN)

1. Rope must be tied hard and fast. Contestant must rope calf, dismount, go down rope, throw calf by hand and cross and tie any three feet. To qualify as a legal tie, there shall be one or more wraps and a half hitch.
2. If calf is down when roper reaches it, calf must be stood on at least three feet (calf must be elevated high enough that calf can regain its feet), and calf must be re-thrown, with the exception of the 11-14 age group.
3. **11-14 AGE GROUP ONLY:** If after twenty seconds (20) the contestant has not managed to throw the calf, a whistle will be blown and an assistant designated by the TJRA may be allowed to help said contestant get his calf thrown. The assistant can **ONLY** assist in throwing the calf and keeping the contestant safe.
4. In the event calf has one or more feet roped, calf must be let up on what feet that are not roped. This will be Judges opinion and decision if calf was let up properly. After roper signals for time and Judge flags roper, that tie is complete. Then and only then will roper be given no time for failing to let calf up. If roper's hand is on calf when calf falls, calf is considered thrown by hand.
5. Rope must hold until roper gets hand on calf. Tie must hold and

three legs remain crossed until passed on by the Judge, and roper must not touch calf after giving signal until Judge has completed his examination. If the tie comes loose or calf gets to its feet before the tie has been ruled a fair one, the roper will be given a no time.

6. The Field Flag Judge will flag roper when hooley is pulled and hands leave pigging string.
7. Catch is a catch and should the roper miss, he must retire and no time be allowed.
8. The Field Flag Judge will pass on the tie of calves through use of a stop watch, timing six (6) seconds from the time the roping horse takes his first step forward after the roper has remounted. Rope will not be removed from calf and rope must remain slack until Field Judge has ruled on tie.
9. If the contestant's catch rope is off the calf after completion of the tie, the six (6) second time period is to start when roper clears calf and steps back 3 ft.
10. Flag Judge must watch during the six (6) second period and will stop watch in the event the calf kicks loose and use the time shown on the watch to determine whether calf was tied long enough for qualified time. Tie must hold three (3) legs and remain crossed.
11. Roper will be disqualified for removing rope from calf after signaling for time, until the tie has been ruled on by the Field Judge.
12. After re-mounting horse, if contestant intentionally does not ride forward immediately and give slack, he will be subject to disqualification. Any deliberate abuse of calf or horse may result in disqualification.
13. A roper cannot touch the rope with any part of his or her body after the calf has been tied. Doing so will result in a no time.
14. When contestant nods THEIR head, they are accepting arena & arena conditions as is, and responsible for making sure the flagger, mugger, arena & stock are right & ready.

TEAM ROPING

1. The event "Team Roping" will run as two age groups. 14 & Under and 15 to 19. A 14 & under contestant may rope up with a 15-19 contestant.
2. Team Ropers will be allowed THREE (3) runs per contestant. The HIGHEST placing points will be awarded per ordeo in the Team Roping event and toward your All-Around points. You must switch partners or ends. Also, a contestant in the TEAM ROPING only can accumulate both head and heeling points. In the Team Roping event ONLY, "heading" is an event and "heeling" is an event. **All-Around**

points will be awarded to you highest placing header and heeler placing. 14 & Under team ropers can "rope up" in the 15-19 age group. Any points accumulated by a 14 & under contestant in the 15-19 team roping will be awarded in the 15-19 TEAM ROPING ONLY.

3. A 14 & under contestant can win PRIZES in BOTH team roping divisions. However, any points accumulated by a 14 & under constant in the 15-19 team roping event will NOT count towards the 14 & Under All-Around.
4. **TEAM ROPING DRAW OPTION**—You will no longer be eligible to draw a partner. It will be the contestant's responsibility to find a partner and to notify your partner if you are unable to compete.
5. Header will start behind barrier and must throw the first loop at head.
6. Time will be taken when steer is roped; both horses facing steer in line with ropes dallied and tight, horses front feet must be on ground.
7. Each contestant will be allowed to carry one rope.
8. Each team allowed 2 throws in all except when average is paid, then 3 loops allowed.
9. Roping steer without turning loose of the loop will be considered a no catch.
10. Roper must dally to stop steer.
11. The event will be dally ONLY except that a female contestant may use a quick release when heeling only. Must use a quick release (approved by flagger or director). It is the contestant's responsibility to notify the director (s) or flagger that they are using said quick release. NO "TYING ON". The word "dally" means one complete turn around the horn.
12. Ropers must be mounted when time is taken.
13. Steer must be standing up when roped by head or heels.
14. No foul catches can be removed by hand.
15. If steer is roped by one horn, roper is not allowed to ride up and put rope over other horn or head with his hands.
16. If the heeler ropes a front foot or feet in the heel loop, this is a foul catch. Neither contestant may remove the front foot or feet loop by hand. However, should the front foot or feet come out of the heel loop by the time the Field Flag Judge drops his flag, time will be counted.
17. In the case the Field Flag Judge flags out a team that still legally has one or more loops coming, the Judge may give the same steer back lap and tap, plus time already lapsed and any barrier penalty.
18. When a contestant nods his or her head, they are accepting the arena and arena conditions as is. It is the contestant's responsibility to

make sure the flagger, mugger, arena and stock are right and ready.

SCORING AND PENALTIES FOR TEAM ROPING

1. In order for time to be considered official, barrier flag must operate.
2. Timed event Judge will not flag contestants out until time is recorded.
3. Judge is to flag time and then flag contestants out if run is not legal.
4. There will be a ten (10) second penalty assessed for breaking the barrier.
5. Roping steer without releasing loop from hand will disqualify catch.
6. Contestants will be disqualified for any abusive treatment of steer or their horses.
7. There will be only three (3) legal head catches:
8. Both Horns, Half a head, Around the neck
9. If hondo passes over one horn, the loop over the other the catch is illegal.
10. If loop crosses itself in head catch, it is illegal. This does not include heel catches.
11. Any heel catch behind both shoulders is legal if rope goes up heels.
12. One hind foot receives five (5) second penalty.
13. Cross fire catches will receive a no time. If in the opinion of the field flagger, a heel loop is thrown before the header has dallied and changed directions of a steer, team shall receive no time.
14. Steer must not be handled roughly at any time, and ropers may be disqualified if, in the opinion of the Field Judge, they have intentionally done so.
15. If header accidentally jerks steer off its feet or steer trips or falls, header must not drag steer over eight (8) feet before steer regains its feet or team will receive no score.
16. Broken rope or dropped rope will be considered no time.
17. If header ropes front leg, dallies and turns off it will result in a no time.
18. In the event a Team Member is physically injured, the remaining team member may compete with a replacement contestant entered in that said rodeo.

ROPING RERUNS

1. If time is not recorded, contestant will be given rerun on same animal.
2. No rerun will be given due to faulty or broken equipment furnished by contestant.
3. If the Judges sees he has made an error in flagging, he must declare a

rerun before the contestants leave the arena.

4. A steer must be rerun before it is used by another contestant.
5. If artificial horns are jerked off, contestants will receive rerun on same steer, with no penalties other than barrier penalties.
6. If flagger or timer makes a mistake and first loop has been thrown or spent, or one attempt completed, contestant gets same stock back lap and tap with penalty if applicable.

RACING EVENTS

1. Parents of contestants will be responsible to determine if the arena gate will be left opened or closed at each rodeo unless there is local club rule for that arena. Anything goes behind the score line with the discretion of the Directors.
2. All barrels will be marked. Also start and finish line.
3. Electronic timer will be used with an electronic timer as a backup. The backup electronic timer will be used if the official timer fails. In the event a run is missed they will rerun at their choice either at the end of their age group or upon completion of the event.
4. Name will be called 3 times, if the contestant is not making an attempt to enter arena they will be disqualified.
5. There will be a drag on 5 live runs, unless otherwise specified, and not between age groups. With the exception of the 6 & UNDER AGE GROUP ONLY.....the drag will be after 10 LIVE runs or in the "middle" if less than 20 entered in an event.
6. In regards to the **Finals (only)** there will be a drag on every 5 **entered** contestants and between age groups except in the event of 16 contestants or less than 15 contestants, then the director will decide on the placing of the drag.
7. Conditions outside the arena are not in control of the judge or event director.

POLE BENDING

1. There will be six (6) poles used, height of poles to be from 5 to 6 feet. Pole base size must be between 8 to 14 inches in diameter. Poles to be set on top of ground in a straight line. Poles are to be taped or rubberized for protection unless naturally safe material is used, such as plastic pipe, etc. The distance from the starting line to the first pole shall be 21 feet, with remaining poles spaced 21 feet apart. There is no penalty for touching a pole with hands or any part of the body or the horse, unless poles are knocked down. Top of pole must hit ground.
2. There will be a five (5) second penalty for each pole knocked down. Contestant will receive a no time (disqualification) for not following

the pattern and for stopping horse and backing up. Contestant may start either from left or right side. (Standing AQHA pattern will be used).

3. Pattern definition: The pattern will be considered broken when horse makes wrong turn or horse backs up.
4. If a pole is down, horse must pass on proper side of base to be qualified run.
5. The Judge will be positioned at center of pattern while judging the event.
6. If you break pattern you cannot start run over, but you can complete your run.
7. Any penalties incurred during original run will be added to the rerun if penalty takes place prior to being told the timer malfunctioned.

BARREL RACING

1. Contestant may start with either the right or left barrel. If starting with the right barrel, there will be one right turn and two left turns around the barrels. If starting with the left barrel there will be one left turn and two right turns around barrels.
2. The first two (2) barrels will be staked at least fifteen (15) feet from the fence and the third barrel at least twenty (20) feet from the end of the arena.
3. Where arena will tolerate, a standard pattern is recommended. The first and second barrels will be sixty (60) feet from the score line, ninety (90) feet between first and second barrels, and one hundred five (105) feet from first to third barrel and second to third barrel. A standard pattern will not be exceeded. However, the pattern will ultimately be determined by arena size, always adequate room from score line to end of arena to stop.
4. If the arena is too narrow to set barrels #1 and #2 – 90 feet apart and 15 feet off the fence, the barrels will be set 15 feet off the fence. Barrel #3 will remain at 105 feet from #1 and #2 as long as arena allows 105 feet to barrel #3.
5. Barrels will be set to the inside of the stakes, making sure stake is wrapped close to the barrels.
6. There is no penalty for touching a barrel. There will be a five (5) second penalty for each barrel knocked over. Disqualification (no time) will result for breaking the pattern. The standard cloverleaf pattern will be used.
7. There will be no practice runs after the barrels have been staked unless the practice barrels are set at least twenty (20) feet off stakes. If practice on stakes, contestant will be fined amount of entry fee.

8. Any penalties incurred during original run will be added to rerun if penalty takes place prior to being told the timer malfunctioned
9. No plastic barrels (unless necessary or pads.)

6-UNDER STRAIGHT-A-WAY BARRELS

1. There will be three (3) barrels used. They will be set in a straight line, starting 21' feet from the timer and 42' feet between each barrel.
2. Contestant may start on the right or left side, contestant must weave a figure eight starting on the right or left and exiting on the opposite side started. There will be a (5) second penalty for each barrel knocked down. All other general barrel racing rules apply.

ALL ROUGH CONTESTANTS MUST WEAR A HELMET, PROTECTIVE VEST AND MOUTH PIECE. THIS INCLUDES MUTTON BUSTIN BUT SEE EXCLUSIONS FOR MINI BAREBACK

MINI BAREBACK RIDING

1. Contestant must ride for 6 seconds.
2. Approved rigging must be used with pad.
3. A flank rope is required.
4. Rider must ride with only one hand in a suitcase style rigging, with no barbs, spikes, or added pieces that could hurt the animal.
5. Rider may use a binding glove but must be able to get their hand out without assistance. (Judge may ask contestant to demonstrate this as anytime)
6. Rider may not touch animal, equipment, or grab fence with his/her free hand or arm during the ride.
7. Rider must wear a protective vest with a long sleeve shirt but will be allowed to roll sleeve up on the riding arm only.
8. Use of a helmet is optional but could be required in certain venues. If not wearing a helmet, he/she must leave the chute with a cowboy hat on, no ball caps.
9. Spur rowels must be free rolling with rounded points.
10. Rider must attempt to mark horse out, meaning rider cannot leave the chute with his/her feet at the horses side. (This will be at the judges discretion)
11. **ANY RERIDES GIVIN WILL BE AT THE JUDGES DISCRETION.**

MUTTON BUSTIN

1. Contestant must ride for 6 seconds.

2. Riding will be done with one hand and a loose rope, with or without hand hold.
3. No knots or hitches to prevent rope from falling off animal when rider dismounts.
4. Rope must have a bell. The bell must be under the belly of the animal.
5. If rider makes ride with any part of the rope in riding hand, it will be a qualified ride.
6. No sharp spurs are to be used.
7. A 10 foot half circle will be drawn on the ground in front of the chute. If the sheep falls within the 10 foot half circle, re-ride option will be at the discretion of the judges. If the animal falls outside of the 10 foot circle, no re-ride option will be given.
8. If contestant falls off or dismounts he/she will receive a no score. (Exception will be the 10 foot rule above)

DISQUALIFICATION

1. Touching animal or equipment with free hand.
2. Using sharp spurs or placing spurs or chaps under rope.
3. Not having a bell on the rope.
4. Leaving chute with spurs hooked or lodged in rope

JUNIOR BULLS

1. Judges may disqualify a Jr. Bull rider who has been advised he is next to go if he is not above the animal with his glove on when previous steer leaves the arena, unless at the Judges request to move to another animal. Judges may turn steer out if rider is not attempting to set rope within two (2) minutes after steer is put in the chute.
2. No more than two (2) men may be on the chute to pull contestant's rope.
3. Stock will be drawn. Riding to be done with one hand and loose rope, with or without hand-hold, with no knots or hitches to prevent rope from falling off steer when rider leaves his back. Rope must have a bell when steer leaves the chute. No bell, no marking (score).
4. In the junior bull riding the bull will be ridden for eight (8) seconds with the time to start when animal leaves the chute. The junior bulls will be referred to as junior steers/bulls.
5. Head fighting steers/bulls must be kept out of draw. All horns will be tipped and all tipped horns must be at least a 50 cent piece or 1 ¼ inches in diameter.
6. Riders who are knocked off at the chute or if steer falls on its side

will be entitled to a re-ride at the discretion of Judges. Riders using sharp spurs will be disqualified. Bell on rope must be under belly of steer.

7. In Jr. Bull riding if flank comes off bull, option or re-ride maybe given, provided rider had made a qualified ride.
8. Rider must declare himself when fouled.
9. Riders may be disqualified for any of the following offenses:
 - a. Being bucked off.
 - b. Using sharp spurs or placing spurs or chaps under the rope when rope is being tightened.
 - c. Anyone following animal out past Judges.
 - d. Rider touching steer, his hat or any part of himself or arena fence or chute with his free hand.
 - e. If either Judge scores the stock 9 points or below, the judge will give the contestant an option of a re-ride. Decision to take re-ride or score for that ride will be left to the contestant. Decision to be made before next contestant performs. If contestant does not want a re-ride, he must accept the score given by the Judges.
10. Protective vest is mandatory. Mouth pieces are mandatory.
11. Junior steers/bulls will not exceed 800lbs.
12. Judge must carry stopwatch and time ride.
13. If any stock is cut due to performance, then that stock cannot be used as a re-ride.

SR. BULL RIDING

1. Rider must ride with 1 hand for eight (8) seconds with the time to start when animal leaves the chute.
2. All riding rules for Jr. Bull Riding will apply.

STEER RIDING AGES 7-10

1. Rider must ride with 1 hand for six (6) seconds with the time to start when animal leaves the chute. Judges will time the length of the ride with a stopwatch until contestant disqualifies. Placing will be based on contestant's score on a qualified ride. Time will begin when body of calf crosses plane of bucking chute.
2. Calves/Steers will not exceed 500 pounds.
3. Jr. Bull riding rules will apply.
4. In order to receive a re-ride the calf must be flanked. If the flank falls off and rider completes ride, the contestants have the choice of re-ride or score.
5. Steer rider may have two (2) assistants in chute to help.
6. Steer rider must have 6 second ride for points. And will receive

participation point.

GOAT TYING

1. The starting line will be the same as the barrel and pole timers. The goat should be held back behind the stake facing the contestant. The rope should be tight. The goat should be released when the flag man signals. All goats must be tipped.
2. There is no set distance from the starting line to the goat, but a minimum of fifty (50) yards is desirable. If more than five (5) contestants are entered there must be two (2) goats or more of approximately the same size. If there are turn outs the goat will not be tied and the next contestant will run. One goat may be tied one more time than the other or others over a full rodeo; however, goats should be changed after not more than five (5) contestants.
3. The goats should be tied to a stake with a rope, which is ten (10) feet in length, not to exceed twelve (12) feet.
4. The goat should be tied to a stake in line with the alley way.
5. Stake should be pounded completely into the ground. No part of it should be visible or above the ground. When fresh goats are being used, they should be tied down at least once before the rodeo starts. It is not recommended to mix fresh goats with those that have been tied at rodeos or in practice.
6. The contestant must be mounted on a horse and must ride from the starting line to goat, dismount from horse, and throw the goat by hand. It is recommended that at a two or three day one go-round rodeo the number of contestants be nearly equal each night and not permitted to all go on one night.
7. If goat is down when the contestant reaches it goat must be stood on a least three (3) feet (goat must be elevated by contestant so that at least three (3) feet must be dangling straight underneath goat, and goat must be re-thrown) and then cross and tie any three (3) legs together with a leather thong, pigging string, or rope. If contestant's hand is on goat when goat falls, goat is considered thrown by hand.
8. The tie will be passed on by a Field Judge and if it's not secure for six (6) seconds, the contestant will receive no time. To qualify as legal tie, there will be one or more wraps and a half hitch. A half hitch only is not legal tie and should be no time. When tie is completed, contestant must step away from the goat 3 feet before 6 seconds starts.
9. Timing will start when contestant crosses the starting line and will stop when contestant signals the completion of the tie. Deliberately

holding the goat down after completion of the tie will result in disqualification. If contestant does not stand clear from goat immediately after completion of tie, he/she will receive a no time. You must clear the rope with both hands before flag is given.

10. Should the horse run over, or touch the rope, with or without contact to the goat, the contestant will be fined ten (10) seconds. If the goat should break away because of the fault of the horse, the contestant will receive a no time for that run. If the goat should break away any other time, the contestant will receive a rerun. If a horse/rope violation is declared but timer fails to get time, and a rerun is awarded, a ten (10) second penalty will go with contestant on rerun.
11. Goat should be staked at the same point each night on a one go-round rodeo, or when running slack. When using two or more goats, the rope should be tied back or snapped in the same place so length will remain the same for all contestants.
12. The same goat or goats should be used on consecutive nights of a one go-round. When a rodeo has two or more go-rounds and an average of two or more goats are used; no contestant should compete on the same goat more than once that rodeo. Positions will be drawn for contestant and contestants will alternate goats.

11-14 BOYS GOATS

1. Refer to TJRA Goat Tying Rules with the following addition:
 - a. Boys will be required to tie goats with a pigging string only.
 - b. Contestant must string front leg and then cross and tie any three legs with a pigging string. There must be at least one wrap around all three legs and finished with a half hitch or hooey. A hooey is a half hitch with a loop, the tail of the string may be partly or all the way pulled through.

RIBBON GOAT AGES 6-UNDER

1. The starting line will be the same as the barrel and pole timers. The goat should be held back behind the stake facing the contestant. The rope should be tight. The goat should be released when contestant's feet hit the ground. All goats must be tipped.
2. Ribbon must be at least 6" and tied to the base of goats' tail.
3. The contestant must ride from the starting line to the goat, dismount from the horse and remove the ribbon from goat and cross the finish line. The finish line will be fifteen (15) feet left of the goat stake and must be clearly marked. Judge must stand on line.
4. Time will start when contestant crosses the starting line and will stop when ribbon is removed from goat's tail and contestant crosses the

finish line with ribbon in their hand. Any part of ribbon is legal. Contestant must show Judge the ribbon after crossing line.

5. If goat is down when contestant reaches goat contestant can pull ribbon. Goat does not have to be cleared or standing.
6. A 10 second penalty will be applied if the horse gets in or crosses the rope BEFORE the run is completed. There will be a second person to watch either to the line or the goat rope.

CHUTE DOGGING

1. There will be a (1) minute time limit.
2. Bucking chute shall be part of the arena during dogging events.
3. Once score line (gypsum line) has been set it will not be changed in that go.
4. Score line will be parallel to bucking chutes. It will be set at ten (10) feet in front of bucking chute. The measurement will be made with chute gate in the closed position.
5. The line (barrier) judge will flag the start when the animals' nose crosses the score line.
6. Steer belongs to contestant when he calls for it, regardless of what happens, with the following exceptions:
 - a. In any timed event, if animal escapes from the arena, field judge will drop flag and all watches will be stopped. Contestant will receive original animal back with a lap and tap start. Time already accumulated will be added to time used to complete the qualifying run.
 - b. In cases of mechanical failure.
 - c. If in the opinion of the line judge contestant is fouled by chute, contestant shall get his steer back, providing contestant declares himself by pulling up.
7. Time shall be taken between two flags.
8. It shall be the arena directors' responsibility to see that contestants compete on the stock drawn for them. In the event of a mistake, stock drawn for must be run during that performance and only that time or score taken.
9. This event shall not be conducted with an open catch pen gate at any rodeo.
10. All steers shall be turned out in the same direction and the same chute will be used.
11. A left delivery chute must be used and all chute dogging runs must be made from the same chute.
12. With steers loaded in bucking chute, dogger gets beside the steer, right hand in front of or behind right front shoulder. When dogger

calls for the steer the chute gate will be opened. Dogger must keep right hand in front of or behind shoulder until the steer's nose crosses the score line. If dogger moves into throwing position or touches either horn before steer's nose crosses score line there will be a ten (10) second penalty added to time. If steer is thrown before crossing the score line the dogger will be disqualified.

13. It is the contestant's responsibility to check for broken horns.
14. There will be a designated helper assigned by the Arena Director. The helper cannot pass the plane of the chute gate.
15. Contestant is considered working the steer when the steer leaves the chute.
16. If steer gets loose, dogger may take no more than one step to catch steer.
17. After crossing the start line, wrestler must bring it to a stop or change its direction and twist it down.
18. If steer is accidentally knocked down or thrown before being brought to a stop or is thrown by wrestler putting animal's horns into the ground, it must be let up to all four feet and then thrown.
19. Steer will be considered thrown down only when it is lying flat on its side, or on its back with all four feet and head straight.
20. Wrestler must have hand on steer when flagged.
21. Contestant is required to turn steer's head so that he can get up.
22. A steer falling in the opposite direction the steer wrestler is attempting to throw him (dog fall) the contestant may choose to turn the steer's head to correspond with the leg position to make this a legal fall.
23. In order for time to be considered official, barrier flag must operate.
24. Timed event judge will not flag contestant out until time is recorded.
25. Judge is to flag time, then flag contestant out if run is not legal.
26. Contestant will be disqualified for any abusive treatment of steer.
27. Contestant will be disqualified if he attempts in any way to tamper with steers or chute.
28. Time should be taken with the average of two (2) times at all rodeos.
29. Dogger will be disqualified if animal is thrown before start line.
30. If steer falls on its own before nose crosses line, steer must be let up and not thrown until steer's nose crosses line.
31. There will be a 10 second penalty added if dogger moves right arm to the right horn (throwing position) before start line. This will be referred to as breaking the barrier.
32. The fairness of the catch and throw will be left to the judges, and their decision will be final.

33. Field flagger is required to watch contestant and steer until animal is turned loose.
34. Barrier judge will stand on the start line on right side of the steer and flag when the animal's nose crosses the line indicating the start of the run.
35. Field flagger will flag when the animal is legally thrown indicating the end of the run.
36. A whistle may be used to signal when the steer has crossed the start line.
37. The same judge can be used to flag the start and the finish.

STEER WRESTLING

1. This event should not follow pole bending or barrel racing in the same arena. If so, the arena must be drug before steer wrestling.
2. Contestant must furnish own hazer and horse.
3. Anyone jumping from the off side must notify the rodeo secretary when entering, and if possible, the barrier should be arranged on the off side for such contestants.
4. Hazer must be a TJRA member or an adult. They are subject to contestant rules if acting as a hazer, a violation of rule by hazer will disqualify the contestant they are helping.
5. Hazer must not render any assistance to contestant while contestant is working with steer.
6. Contestant is considered working with steer when steer leaves the chute.
7. Steer must be caught from horse.
8. If steer gets loose, dogger may take no more than one step to catch steer.
9. If contestant jumps at steer, he accepts it as sound.
10. After catching steer, wrestler must bring it to a stop or change its direction and twist it down.

11. If steer is accidentally knocked down or thrown down before being brought to a stop or is thrown by wrestler putting animals horns into the ground, it must be let up to all four feet and then thrown.
12. Steer is considered thrown down only when it is lying flat in its side, or on its back with all four feet and its head straight.
13. Wrestler must have hand on steer when flagged.
14. Contestant is required to turn steer's head so that he can get up.
15. A steer falling in the opposite direction the steer wrestler is trying to throw him (dog fall), the contestant may choose to turn the steer's head to correspond with the leg position to make this a legal fall.
16. There will be a 60 second time limit.
17. Steer wrestler will be allowed only one jump except for when there is an average, in which case steer wrestlers will be allowed 2 jumps.
18. Length of the score line to be determined according to the livestock, the length of the arena, and the arena conditions. All score lengths are subject to directors of representative's approval. Length of box to be measured from center of back end of box to center of barrier.
19. The score may be no longer than the length of steer wrestling box minus six feet, unless the box is less than fourteen feet. In that instance the length of the score will be a maximum of the length of the box minus five feet.

POINT SYSTEM

1. All points must be won in the TJRA approved rodeo.
2. Only approved TJRA events will count for points.
3. Points will be awarded **only** to **paid members** who qualify in an event through fifteen (15) places. Example: If a non-member places 1st and 2nd and the first placing member places 3rd, then the MEMBER will receive 1st place points and so on until all fifteen (15) places are placed with members only.
4. Rodeo books and score sheets will be provided to the TJRA points directors after each rodeo for the purpose of awarding points.
5. When a rodeo must be stopped due to uncontrollable circumstances, points will be allowed to be counted towards the completed events only.

6. POINT SYSTEM; Points will be given as follows: 1st place-15 points/2nd place-14 points/3rd place-13 points/4th place-12 points/5th place-11 points/6th place-10 points/7th place-9 points/8th place- 8 points/ 9th place-7 points/10th place-6 points/11th place-5 points/12th place-4 points/ 13th place-3 points/ 14th place-2 points/ 15th place-1 point. Each contestant will receive 1 (one) participation point for each event entered and competed in.
7. There will be no points **DROPPED**. Points will be accumulated in all 16 scheduled rodeos. Points accumulated will count in each event received and points will count toward the all-around points as well.
8. In the Team Roping event "heading" is an event and "heeling" is an event. Individual points will be kept in the Team Roping. All event points (Heading and Heeling) will count toward year end event standings. **All-Around points will be awarded to contestant's highest placing head run and highest placing heel run.**

PAYOFF

1. The number of monies paid will vary according to the number of contestants.
2. If fewer contestants qualify than the number of monies to be paid, reduce the number of monies to be paid.
3. Ground money will be paid if no contestants qualify. If ground money is paid, stock charges, awards fees and/or office charge, if applicable, will not be refunded.
4. The amount of monies paid out will be after all stock charges, awards fee and/or office charges have been assessed.
5. The number of monies paid will vary according to the following schedule:

PAYOUT SCALE

| | |
|---|------------------|
| 1 place will be paid for every 5 paid entries | |
| 1-5 entered | 100% |
| 6-10 entered | 60-40% |
| 11-15 entered..... | 50,30,20% |
| 16-20 entered | 40,30,20,10% |
| 21-25 entered | 33,27,20,13,7% |
| 26 and over entered, pay 6 monies..... | 29,24,19,14,9,5% |

Maximum number of monies paid not to exceed six (6) except for ties and/or splits.

PAY-OFF OF AVERAGE MONEY

In rodeos when an average is to be paid, the entry fee will include day money and average money. If less qualifies in the average on all go-rounds than the amount of monies to be paid, drop back and take the best times/scores of those qualifying in the highest number of go-rounds. To qualify for the average a contestant must compete in each go-round of the rodeo unless excused by the Board of Directors for injury or other extenuating circumstance. **ALL AVERAGE MONEY WILL HAVE A \$5.00 PER EVENT AWARDS FEE HELD OUT. THERE WILL BE NO STOCK CHARGE HELD OUT.** Pay off of each go-round and average will be made using pay-off schedule in #5.

FINALS order of events will be decided by the board.

AWARDS CEREMONY order of events will be decided by the board.